

Risk assessment

Name of activity, event, and location	Frisbee Golf @ Beavan Challenge Tawd Vale Scout Campsite	Date of risk assessment	18.09.25	Name of person doing this risk assessment	K Milnes/P Beard
		Date of review			

What could go wrong? What hazard have you identified? What are the risks from it?	Who is at risk?	What are you going to do about it? How are the risks already controlled? What extra controls are needed? How will they be communicated to young people and adults and remain inclusive to all needs?	Review & revise What has changed that needs to be thought about and controlled?
Uneven/rough ground (rocks, holes, roots) <ul style="list-style-type: none"> Trips, slips, sprains, falls 	Players, spectators	<ul style="list-style-type: none"> Advise sturdy footwear Brief participants on terrain Identify and avoid hazardous areas 	
Trees/low branches <ul style="list-style-type: none"> Head injury, eye injury, scratches 	Players	<ul style="list-style-type: none"> Warn players of branches Encourage use of clear throwing lanes 	
Flying discs <ul style="list-style-type: none"> Impact injuries (head, face, body) 	Players, bystanders	<ul style="list-style-type: none"> Only one player throws at a time within close vicinity Clear throwing zone before each throw Use soft/standard discs (not heavy-duty) 	
Weather (rain, heat, wind) <ul style="list-style-type: none"> Slips on wet ground, sunburn, dehydration discs blown off-course 	Players	<ul style="list-style-type: none"> Check weather forecast Postpone in severe weather Advise hats, sunscreen, water breaks if weather indicates 	
Wildlife/insects <ul style="list-style-type: none"> Bites, stings, Allergic reactions 	Players	<ul style="list-style-type: none"> Brief participants Carry basic first aid kit; Leader required to identify to organisers any severe allergic reaction risk 	

You can find more information in the Safety checklist for leaders and at scouts.org.uk/safety

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Proximity to campsite hazards (fires, tents, vehicles) <ul style="list-style-type: none">• Fire risk – burns• Collision• Trip hazards	Players, other campers	<ul style="list-style-type: none">• Mark safe playing area – designated area is away from occupied camp site areas• Stop play if public enters the play zone	
Fatigue/overexertion <ul style="list-style-type: none">• Minor injuries• Heat exhaustion	Players	<ul style="list-style-type: none">• Set game duration – max 1 hours• Ensure drinking water is available – water taps throughout camp site	

Overall Risk Rating

Medium – manageable with precautions in place.

Emergency Procedures

- First aid kit available on site
- Supervisors/organisers to have form of contact – radios are used during te competition

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